

MARINA FONTOLAN

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Academic History

03/2016-08/2020 PhD in Science and Technology Policy - University of Campinas (Unicamp)

03/2012-03/2015 M.A. in Cultural History - Unicamp (M.A. program)

03/2007-12/2011 Bachelor and Teaching License in History - Unicamp

Academic Positions

07/2025- Associate Professor of Instruction – University of Texas at San Antonio

11/2021- CO-Founder and Researcher – Mario Schenberg Institute

09/2023-07/2025 Visiting Assistant Professor – Moody College of Communication, University of Texas at Austin

08/2022-07/2023 Postdoc Researcher and Volunteer Lecturer – Unicamp

11/2022 International Fellow – Osteuropa Institut, Freie Universität Berlin, Germany

01/2022-04/2022 International Visiting Scholar – Robert Morris University

10/2020-07/2022 Volunteer Researcher and Volunteer Lecturer – Unicamp

09/2018-08/2019 Visiting Scholar – Rensselaer Polytechnic Institute

09/2013-12/2013 Visiting Scholar – Stanford University

Continued Education and Certifications

2025 Student Experience Project – University of Texas at San Antonio certification program

2024 Online specialization: Game Design and Development with Unity 2020 – Michigan State University | via Coursera

RISE: Resources and Insights for Starting Educators, Center for Teaching and Learning – University of Texas at Austin certification program

- 2023 Online specialization: Project Management Principles and Practices
- University of California, Irvine | via Coursera
- Inclusive Classrooms Leadership Certificate, Seminar for Excellence in Teaching - University of Texas at Austin

In-Press Publications

Paper in Conference Proceedings

FERRARI, F. M.; ARNT, A. M.; CARNEIRO, E. M. M.; COSTA, C. F. P.; FONTOLAN, M.; FONTES-DUTRA, M. “Todos Pelas Vacinas: Divulgação Científica para além da academia”. *Proceedings for WECUDI - Primer Congreso Internacional Wikimedia, Educación y Culturas Digitales*.

Publications

Special Issues

- 2025 Gendered Violence in/at/around Fantasy and Horror Video Games. Co-editors: Marina Fontolan and Genevieve R. Newman. Special Issue on Studies in the Fantastic, 19, Summer/Fall 2025.
- 2023 Repair and Maintenance in Video Games. Co-edited with Alexander Mirowski and Logan Donner Brown. *ROMChip: A Journal of Game Histories*, 5(1) July 2023.

Papers

- 2025 ÁGUAS, C. L. P.; LEAL, J. M.; ROCHA, M. A. G.; FONTOLAN, M.; ARCERO, L. ““Nós por nós”: as ações de resiliência tecidas no Complexo da Maré (RJ) e nos quilombos do Vale do Ribeira (SP) durante a pandemia da Covid-19”. *Revista Brasileira de Ciências Sociais*, 40.
- SILVA, G. S. M.; TOKOJIMA, D. F.; FONTOLAN, M. “Acusação e defesa na cobertura jornalística sobre a Covid-19: o CFM na Folha de S. Paulo e na Gazeta do Povo”. *JcomAL* 8(02), A01.
- 2024 FONTOLAN, M.; COSTA, J. P.; MALAZITA, J. “The Cake is a Lie: On Video games, Localization and Authenticity”. *Digital Translation - International Journal of Translation and Localization*, 11(1).

- FONTOLAN, M. "Different engines, creative technologies: Latin America and media technology history" (a book review from: Different engines: media technologies from Latin America, by Andrés Burbano). *Tapuya: Latin American Science, Technology and Society*, 7(1).
- 2023 BUZZELI, A.; BUXTON, G.; FONTOLAN, M.; GAGNON, A. "Get Behind the Wheel: Esports and Physics Misconceptions". *The Physics Teacher*, 61(9).
- FLORES, A.B.; COSTA, J. P.; FONTOLAN, M. "A internacionalização da pós-graduação no Brasil". *Avaliação: revista da Avaliação da Educação Superior*, 28.
- 2022 FONTOLAN, M.; MALAZITA, J. W.; COSTA, J. P. "Language, Identity, and Games: discussing the role of players in videogame localization". *Game Studies the international journal of computer game research*, 22 (3).
- FONTOLAN, M. "Fus Ro Dah! Skyrim 10th Anniversary Edition, Subtitles, and Digital Humanities". *E-Tramas*, (11), pp. 19–36.
- FARIA, L.; FONTOLAN, M.; PINHEIRO, D. A. "Discussões sobre Expertise e o Papel dos Experts em Decisões: contribuições de Dorothy Nelkin e Helga Nowotny". *Revista Temáticas*, 30 (60).
- DE MARCH, N.; FONTOLAN, M.; GITAHY, L.; PERON, A. E. R. "Redes, pânico e a "Bruxa do Guarujá". *Observatório de Imprensa*, edition number 1171, January, 18th 2022.
- 2021 FONTOLAN, M. "Why always male bodies? 2.0 revisiting underwater archaeology". *Revista Arqueologia Pública*, Campinas, SP, v. 16, n. 1, p. 269–284.
- 2020 FONTOLAN, M.; COSTA, J. P.; MONTEIRO, M. S.; VELHO, L. M. S. "Rockstar e controvérsias sobre violência nos videogames" (Title: "Rockstar and the controversies on videogame violence"). *Revista UNINTER de Comunicação*. v. 8, n. 15, pp. 3-17.
- FONTOLAN, M. "Book review: Abordagens em Ciência, Tecnologia e Sociedade". *Tapuya: Latin American Science, Technology and Society*, v. 3.
- FONTOLAN, M. "Seminar Review: I Seminário Internacional Remoto – Experiences in Digital Humanities from the Global South". *Tapuya: Latin American Science, Technology and Society*, v. 3.

- 2015 FONTOLAN, M. "Pensando o Mediterrâneo Antigo nos Videogames: Discursos, Representações e Narrativas" (Title: "Thinking on the Ancient Mediterranean in Video Games: discourses, representations and narratives"). *NEARCO Revista Eletrônica de Antiguidade*, v. VIII, 208-222.
- 2014 FONTOLAN, M. "História Antiga e seus Pesquisadores nos Videogames: Uma Leitura" (English Title: "Ancient History and its Researchers in Video Games"). *NEARCO Revista Eletrônica de Antiguidade*, v. VII, p. 80-89.
- FONTOLAN, M. "Arqueologia Subaquática, Caça ao Tesouro e publicações: Um Estudo de Caso do Journal of Field Archaeology". (Title: "Underwater Archaeology, Treasure Hunting and publications: a Journal of Field Archaeology case study"). *Historia E-Historia*.
- 2013 FONTOLAN, M. "Why Always Male Bodies? Gender and Underwater Archaeology". *Historia E-Historia*.
- 2012 FONTOLAN, M. Arqueologia Subaquática, Arqueologia Pública e o Brasil. (Title: Underwater Archaeology, Public Archaeology and Brazil). *Revista de Arqueologia Pública*, v. 6, p. 30-38.
- 2011 FONTOLAN, M.. "A Arqueologia Subaquática sob uma Perspectiva Teórica". (Title: "Underwater Archaeology: a theoretical approach"). *Cadernos de Clio*, v. 2, p. 99-123.
- 2010 FONTOLAN, M. "Archaeology under water: the role of George Fletcher Bass". *Antiquity (Cambridge)*, v. 084.
- FONTOLAN, M. "Uma Entrevista com George Fletcher Bass". (Title: An Interview with George Fletcher Bass). *Vestígios: Revista Latino-Americana de Arqueologia Histórica*, v. 4, p. 93-110.
- FONTOLAN, M. "A Representação de Embarcações em Vasos Áticos". (Title: "Ships representations in Attic pottery"). *Historia E-Historia*.
- 2009 FONTOLAN, M. "Arqueologia Subaquática, Caça ao Tesouro e publicações: Um Estudo de Caso do Journal of Field Archaeology". *História E-História*.
- 2008 FONTOLAN, M. "O Lago Nemi e a Identidade Fascista). (Title: "Lake Nemi and the Facist identity"). *Historia E-Historia*.

Book Chapters

- 2021 FONTOLAN, M.; MACHADO, D.; GITAHY, L.; TESSLER, L. "Da cloroquina ao Kit COVID: Desinformação como propaganda e estratégia de governo". In: PÔRTO JUNIOR, F. G. R.; ALVES, M. A. B. (Org.) *Transformações e desafios no século XXI: Trabalho, Desinformação, Tecnologias Educacionais e COVID-19*. Palmas, TO: Editora EdUFT.
- 2015 FONTOLAN, M.; MENEZES, V. H. S. "'LAP com as Escolas': Ações e Pesquisas no campo da Arqueologia Pública". In: FUNARI, P. P. A.; CAMPOS, J. B. C.; CAMPOS, M. H. S. (Org.) *Arqueologia Pública e Patrimônio: Questões Atuais*. Criciúma: UNESC.

Science Communication Texts and Podcast Participation

- 2025 FONTOLAN, M.; MCPHERSON, R. Are You Playing The Wrong Game? Cultural Game Studies, Explained. Participation on the Storytelling Movement Podcast.
- 2024 ELLCESSOR, L.; KOZLOVSKY, M. U.; BRÜNING, K.; FONTOLAN, M. Academic Publishing Roundtable. ACA-Media, episode 75.
- 2023 FONTOLAN, M. "ENDURE: Inequalities, Community Resilience and New Governance Modalities in a Post-Pandemic World". *Backchannels*, July, 3rd 2023.
- 2021 ARNT, A. M.; FONTOLAN, M. "Passaporte Nacional de Imunização e Segurança Sanitária - Faz sentido isso? - Updated". *Blogs de Ciência da Unicamp Especial Covid-19*.]
- FONTOLAN, M.; MACHADO, D. "Vacinação e Pandemia de Covid-19: desencontros narrativos". *Blogs de Ciência da Unicamp Especial Covid-19*.
- FONTOLAN, M.; MACHADO, D. "Do movimento antivacina ao Zé Gotinha". *Blogs de Ciência da Unicamp Especial Covid-19*.
- ARNT, A. M.; RAMOS, B.; CARNEIRO, E. M.; FERRARI, F.; FONTOLAN, M.; FONTES-DUTRA, M. "As informações e a responsabilidade dos dados em nossas mãos: o caso das vacinas vencidas". *Blogs de Ciência da Unicamp Especial Covid-19*.
- ARNT, A. M.; FONTOLAN, M. "Passaporte Nacional de Imunização e Segurança Sanitária - Faz sentido isso?". *Blogs de Ciência Unicamp, especial Covid-19*.
- FONTOLAN, M.; DREZZA, M. Participation on the Podcast *Elas na Ciência*. Episode #7 Marina Fontolan.

- 2020 FONTOLAN, M.; GITAHY, L.; MACHADO, D.; TESSLER, L. "Covid-19: Cloroquina e o uso político da desinformação". *Portal Unicamp*.
- 2014 FONTOLAN, M. "Arqueologia Subaquática, em busca dos mistérios dos sete mares". *Mistérios da Arqueologia*, VP Editora, São Paulo, v. 1, p. 12 - 25.

Published Papers in Conference Proceedings

- 2024 FONTOLAN, M.; ÁGUAS, C. L. P. "Decolonizando Lara Croft na America Latina: Por um design de jogos decolonial". XV Jornada Latino-Americana de Estudos Sociais da Ciência e Tecnologia conference proceedings.
- SILVA, G. S. M.; MACHADO, D. F. T.; FONTOLAN, M. "Debate, Politização e Discurso Anticiência? CFM e Covid-19 na Folha de S. Paulo e na Gazeta do Povo". XV Jornada Latino-Americana de Estudos Sociais da Ciência e Tecnologia conference proceedings.
- WADICK, K. M.; PRATES, N.; ÁGUAS, C. L. P.; GITAHY, L.; SILVA, G. S. M.; MARTIN, A. A.; FONTOLAN, M. "Redes de Solidariedade e Divulgação Científica: a defesa da vida em tempos de Covid-19". VI Congresso de Projetos de Apoio à Permanência dos Estudantes de Graduação da Unicamp conference proceedings.
- CARRILHO, K.; FONTOLAN, M. HERNANDEZ, E.; SILVA, G. "Polarisation and disinformation in Brazil's COVID-19 vaccination onset on X (former Twitter)". Helsinki conference on Emotions, Populism and Polarisation 2023 conference proceedings.
- 2022 FONTOLAN, M. "Dinâmicas Colaborativas e Co-Produção do Conhecimento nos Serious Games - Uma revisão de literatura". *Anais do IX Simpósio Nacional de Ciência, Tecnologia e Sociedade - Esocite.br*.
- 2019 FONTOLAN, M.; COSTA, J. P.; MALAZITA, J. W. "Clusters na Indústria de Videogames e as Cidades um estudo de caso sobre o Brasil". *Anais do III Simpósio Internacional de Geografia do Conhecimento e da Inovação*.
- 2017 FONTOLAN, M.; VELHO, L. M. S.; COSTA, J. P. "Videogames sob uma perspectiva de Sociologia da Ciência e da Tecnologia". *Anais do VII Esocite.br/tecsoc 2017*.
- 2013 FONTOLAN, M. "Arqueologia Subaquática e Poder Questões sobre a Ciência Arqueológica". *Anais da I Semana de Arqueologia - Unicamp "Arqueologia e Poder"*.

- 2012 FONTOLAN, M. "Arqueologia Subaquática e Caça ao Tesouro: Um Estudo de Caso". *Anais do IV Encontro de Pesquisa em Graduação em História*.
- 2010 FONTOLAN, M. "Arqueologia Subaquática: Um Estudo de caso sobre George Fletcher Bass". *Anais do III Encontro de Pesquisa em Graduação em História*, Campinas, 2010.

Teaching Experience

University of Texas | San Antonio, TX, USA

Associate Professor of Instruction. Course Title: Gamification and Global Gaming Industries. Online undergrad course of the Department of Communication, College of Liberal and Fine Arts. Course lectured in 15 weeks, with a total of 45hs. Aug-Dec 2025: 30 students.

Associate Professor of Instruction. Course Title: Game Studies. Online undergrad course of the Department of Communication, College of Liberal and Fine Arts. Course lectured in 15 weeks, with a total of 45hs. Aug-Dec 2025: 34 students.

Associate Professor of Instruction. Course Title: Intercultural Communication. Online undergrad course of the Department of Communication, College of Liberal and Fine Arts. Course lectured in 15 weeks, with a total of 45hs. Aug-Dec 2025: 33 students.

University of Texas | Austin, TX, USA

Visiting Assistant Professor. Course Title: Video Games Industry. Online undergrad course of the department of Radio-Film-Television, Moody College of Communication. Course lectured in 15 weeks, with a total of 45hs. Aug-Dec 2023: 64 students; Jan-Apr 2024: 63 students; Jun-Ago 2024: 12 students; Jan-Apr 2025: 63 students; Jun-Jul 2025: 50 students.

Visiting Assistant Professor. Course Title: History of Video Games. Undergrad course of the department of Radio-Film-Television, Moody College of Communication. Course lectured in 15 weeks, with a total of 45hs. Aug-Dec 2023: 20 students; Jan-Apr 2024: 30 students; Aug-Dec 2024: 30 students; Jan-Apr 2025: 35 students.

Visiting Assistant Professor. Course Title: Video Game Culture/Criticism. Undergrad course of the department of Radio-Film-Television, Moody College of Communication. Course lectured in 15 weeks, with a total of 45hs. Aug-Dec 2023: 24 students; Jan-Apr 2024: 34 students; Aug-Dec 2024: 24 students; Jan-Apr 2025: 24 students.

Visiting Assistant Professor. Course Title: Latin American Media. Undergrad course of the department of Radio-Film-Television, Moody College of Communication. Course lectured in 15 weeks, with a total of 45hs. Aug-Dec 2024: 25 students.

Universidade Estadual de Campinas | Campinas, SP, Brazil

Lecturer (Volunteer). Course Title: Science, Technology and Society. Undergrad course of the Institute of Geosciences, Department of Science and Technology Policy. Course taught with Postdoc Researcher Ana Maria Nunes Gimenez. Course lectured in 15 weeks, with a total of 30hs for 45 students. Mar-Jun 2023.

Lecturer (Volunteer). Course Title: Brazilian Political, Economic and Social History. Online undergrad course of the Institute of Geosciences, Department of Science and Technology Policy. Course taught with Postdoc Researcher Carla Pimentel Águas. Course lectured in 15 weeks, with a total of 30hs for 38 students. Aug-Nov 2021.

Teaching Assistant. Course Title: Science, Technology and Society. Undergrad course of the Institute of Geosciences, Department of Science and Technology Policy. Course lectured in 15 weeks, with a total of 30hs for 46 students. Supervisor: Assistant Professor Janaina Pamplona da Costa. Mar-Jun 2018.

Teaching Assistant. Course Title: Science, Technology and Society. Undergrad course of the Institute of Geosciences, Department of Science and Technology Policy. Course lectured in 15 weeks, with a total of 30hs for 39 students. Supervisor: Assistant Professor Maria Beatriz Bonacceli. Mar-Jun 2017.

Teaching Assistant. Course Title: Introduction to Archaeology. Undergrad course of the Institute of Philosophy and Human Sciences, Department of History. Course lectured in 15 weeks, with a total of 60hs for 19 students. Supervisor: Professor Pedro Paulo Abreu Funari. Aug-Nov 2014.

Teaching Assistant. Course Title: Ancient History. Undergrad course of the Institute of Philosophy and Human Sciences, Department of History. Course lectured in 15 weeks, with a total of 60hs for 42 students. Supervisor: Professor Pedro Paulo Abreu Funari. Mar-Jun 2013.

Tutor. Course title: Special Topics in History XI - Roman Empire under a Post-modern Perspective. Undergrad course of the Institute of Philosophy and Human Sciences, Department of History. Course lectured in 15 weeks, with a total of 60hs. Supervisors: Professor Pedro Paulo Abreu Funari and Postdoc Researcher Renato Pinto. Aug-Nov 2010.

Tutor. Course title: Special Topics in History XIV - Uses of the Past and History Teaching. Undergrad course of the Institute of Philosophy and Human Sciences, Department of History. Course lectured in 15 weeks, with a total of 60hs. Supervisors: Professor Pedro Paulo Abreu Funari and PhD Candidate Raquel Funari. Aug-Nov 2010.

Tutor. Course title: Special Topics in History - Material Culture and Written Documents in Ancient Greece's Historical Archaeology. Undergrad course of the Institute of Philosophy and Human Sciences, Department of History. Course lectured in 15 weeks, with a total of 60hs. Supervisors: Professor Pedro Paulo Abreu Funari and Postdoc Researcher José Grillo. Aug-Nov 2009.

Tutor. Course title: Ancient History. Undergrad course of the Institute of Philosophy and Human Sciences, Department of History. Course lectured in 15 weeks, with a total of 60hs. Supervisors: Professor Pedro Paulo Abreu Funari. Mar-Jun 2008.

Universidade Federal do Tocantins (UFT) | Palmas, TO, Brazil

Lecturer (volunteer). Course Title: Public Policy in Science, Technology, and Innovation in Brazil. Online grad course organized by the Observatório de Pesquisas Aplicadas ao Jornalismo e ao Ensino (Opaje) and taught with Lecturer Marco Antonio Baleeiro Alves. Condensed Grad course (for specialization course) lectured in 4 weeks, with a total of 30hs for 270 students. Apr-May 2021.

Escola de Idiomas - Atlético Acadêmica XV de Julho (Department of Economics, Universidade Estadual de Campinas) | Campinas, São Paulo, Brazil

English Teacher. Course Title: TOEFL Preparation Course. Courses of 40hours each, lectured in 13 weeks. Mar-Jun 2020 (online - 5 students); Aug-Nov 2020 (online - 10 students); Mar-Jun 2021 (online - 12 students); Aug-Nov 2021 (online - 11 students); Aug-Nov 2022 (in person - 12 students).

English Teacher. Course Title: English III (Pre-Intermediate). Courses of 40hours each, lectured in 13 weeks. Aug-Nov 2020 (online - 10 students); Mar-Jun 2021 (online - 14 students); Aug-Nov 2021 (online - 16 students).

Lectures and Conferences

Lectures and Workshops

- 2025 “Uma Historiadora que faz Carreira com Games” (A Historian whose Carrer is on Games). Lectured on the course Arts and Digital Media. Escola Estadual Ornella Rita Ferrari Sacilotto, online, 2025.
- “Desenvolvedores de Jogos e Negritudes” (Black Game Designers). Lectured on the course Computer Science and Society. Federal Institute of Minas Gerais, online, 2025.
- 2024 Guest speaker at the "Navigating the US as an International Scholar". Organized by the Graduate Student Organization with collaboration of the Precarious Labor Organization, SCMS Virtual Symposium.
- "Mulheres Desenvolvedoras" (Women in Game Development). Lectured on the course Computer Science and Society. Federal Institute of Minas Gerais, online, 2024.
- 2023 "Navigating Secret Syllabi: Eliminating Fabricated Divisions and Fostering Solidarity among Cinema and Media Scholars". Seminar organized with Cynthia Baron, SCMS Virtual Symposium.

"Videogames e Antiguidade" (Video Games and Antiquity). Lectured at the course Ancient History II. Federal University of Campina Grande, online.

"Redes e Organização na Ciência: um estudo de caso do projeto Endure" (Science Networks and Organization: ENDURE's case study). Lectured at the course Organization's History and Theory. Institute of Geosciences, Unicamp.

2022 Opening the seminar "The Whirl of Knowledge Polarisation and Cultural Populism in Europe and Beyond". Freie Universität.

"Ecossistemas de Desinformação" (Disinformation Ecosystems). Lectured at the course Science, Technology, and Social Movements with Giselle Soares and Nicole de March. Institute of Geosciences, Unicamp.

"Videogames, Players, and Localization". Lectured at the course Intro to Game Studies. LaRoche University.

"Localization and Identity at Play: the role of players in localization efforts according to localizers". Lectured at the course Game Design, Prototyping, and Production. Carnegie Mellon University.

Panelist at the "Allies in Esports: A Discussion of Diversity and Inclusion in Esports and Gaming". Robert Morris University.

"Videogame Industry Clusters: A case study about Brazil". Lectured at the course Business Model Innovation Lab. Robert Morris University.

"Brazilian Modern Art History, an introduction". Lectured at the course Survey Of Art History I. Robert Morris University.

"Disinformation and COVID-19 in Brazil". Lectured at the honors course Year 2020: A Moment in Time: Intersections of Race, Class, and Gender. Robert Morris University.

"Covid-19 in Brazil and the Political Uses of Disinformation". Lectured at the course Communication Seminar. Robert Morris University.

"Language, Identity, and Games". Lectured at the course Interactive Media, Culture, and the Future. Robert Morris University.

"Localization, Games, and Authenticity: Perceptions from Localizers". Lectured as part of the Rooney International Visiting Scholar Program. Robert Morris University.

"Game Studies and Diversity: beyond traditional approaches". Lectured as part of the Women's Leadership and Mentorship Program March Coffee Hour Women's History Month programming. Robert Morris University.

"Narrative Branching in Videogames". Lectured at the course Interactive Animation. Robert Morris University.

"On Games, History, Society, and Values". Lectured at the course World Civilizations II. Robert Morris University.

"Gaming in Brazil: a History". Lectured as part of the Rooney International Visiting Scholar Program. Robert Morris University.

"A Tale of 2 Games: society, values, and ideologies". Lectured at the course 4D Studio. Robert Morris University, 2022.

2021 "Videogame Localization, a historical take on the US and Brazil". ARDIN online social. ARDIN - Association for Research in Digital Interactive Narratives.

"A Volta do Movimento Antivacina" (Antivax Movement's Return). Lectured at the Fórum Permanente: Os desafios de comunicar ciência em tempos sombrios. Unicamp.

"Dinámicas colaborativas y co-producción del conocimiento en América Latina: El caso de los serious games" (Collaboration and Knowledge Production in Latin America: serious games' case study). Lectured at the Seminario do Instituto de Estudios en Ciencia, Tecnología, Cultura y Desarrollo. Instituto de Estudios en Ciencia, Tecnología, Cultura y Desarrollo (CITECDE), Universidad Nacional de Río Negro (UNRN).

2019 "Video Game Localization: Studying Methods". Lectured at the course History and Culture of Games. Rensselaer Polytechnic Institute.

"Video Game Localization and STS: Theoretical Approaches". Lectured at the Colloquium/Brownbag Series Science and Technology Studies Department. Rensselaer Polytechnic Institute.

2018 "From Piracy to Game Development: the video game industry in Brazil". Lectured at the course History and Culture of Games. Rensselaer Polytechnic Institute.

2017 "Percepções de Harry Potter no cinema: o filme Harry Potter e o Prisioneiro de Azkaban (2004)" (Perceptions in Harry Potter' movies: Harry Potter and the Prisoner of Azkaban – 2004). Lectured at the course Harry Potter: História, Cultura e Relações de Gênero nos livros e nos filmes. Course given at the Programa UNIVERSIDADE da Unicamp.

- 2014 "Arqueologia: fonte histórica e usos na sala de aula" (Archaeology: historical source and its uses in the classroom). Workshop taught for high and middle-school teachers. LAP/Unicamp.
- "Arqueologia Subaquática e Gênero em Imagens: uma Leitura" (Underwater Archaeology and Gender in Images: a reading). Lecture given at the Universidade Federal de Pelotas.
- "Arqueologia Subaquática, Imagens e Gênero: Possíveis Relações" (Underwater Archaeology, Images, and Gender: relations). Lecture for the Sextas da Arqueologia lecture series. LAP/Unicamp.
- 2013 "A History of Underwater Archaeology". Lectured at the course Sailing the Wine-Dark Sea Maritime Archaeology of the Ancient Mediterranean. Stanford University.

Conference Participation

- 2025 "Decolonizing Lara Croft in Latin America: Towards a decolonial game design". Presented at the Society for Cinema and Media Studies 2025 annual conference. Authors: Marina Fontolan and Carla Ladeira Pimentel Águas.
- "Sailing with 'water people': food security, climate change and resilience in the Ribeira Valley". Workshop: Governing Climate Mobilities 15 Years After the Cancun Agreements. Authors: Carla Ladeira Pimentel Águas, Maíra Rodrigues da Silva, Ana Carolina Oliveira Marcucci, Ana Caroline Dias Silva, Cintia de Paula Santos Nascimento, Gabriel de Souza Toledo, Juliano Costa Carvalho, Lucas Rodrigues da Silva, Matheus Barros, Marina Fontolan, Tiago Balieiro Cetrulo, and Rafael de Brito Dias.
- 2024 "Video Game Localization History: exploring games and companies' histories". Presented at History of Games 2024 Conference. Hybrid conference.
- "In-between Play and Work: exploring labor issues in the video game industry". Presented at DIGRA Brazil / British DIGRA Joint Hybrid Conference - The In-Betweenness of Play. Authors: Marina Fontolan, Manuela Rocha, and Daniela Albini Pinheiro. Hybrid Conference.
- "Vale do Ribeira, Serra da Bocaina, Complexo da Maré, and the Amazon: study cases on community resilience in Brazil during the Covid-19 pandemic". Presented at Social Boundaries of Work. Authors: Aline Yuri Hasegawa, Marina Fontolan, and Leda Gitahy.
- "Resiliências, novas governanças e desigualdades: o mundo pós pandêmico e os desafios teórico-metodológicos da pesquisa

transdisciplinar e transnacional". Presented at IX Reunião de Antropologia da Ciência e da Tecnologia. Authors: Aline Yuri Hasegawa, Marina Fontolan, and Leda Gitahy.

"Redes de Solidariedade e Divulgação Científica: a defesa da vida em tempos de Covid-19". Presented at VI Congresso de Projetos de Apoio à Permanência dos Estudantes de Graduação da Unicamp. Authors: Karina Mayuruna Wadick, Nayra Prates, Carla Ladeira Pimentel Águas, Leda Gitahy, Giselle Soares Menezes Silva, Aleix Altimiras Martin, and Marina Fontolan.

2023 "Insights on Twitter use during the Covid-19 Pandemic in Brazil". Presented at the Fourth Helsinki Conference on Emotions, Populism, and Polarised Politics (HEPP4). Authors: Kleber Carrilho, Marina Fontolan, Eurídice Hernandez and Giselle Silva. Hybrid conference.

"Digital Games and Digital Labor: exploring issues on work in the video game industry". Presented at 4S Meeting 2023 - Sea, Sky, and Land: engaging in solidarity in endangered ecologies. Authors: Marina Fontolan, Manuela Rocha, and Daniela Albin Pinheiro. Hybrid Conference.

"When disinformation comes from official sources: the Brazilian federal government and the Covid-19 vaccines". Presented at 4S Meeting 2023 - Sea, Sky, and Land: engaging in solidarity in endangered ecologies. Authors: Giselle Soares, Marina Fontolan, and Aleix Altimiras Martin. Hybrid Conference.

"Knowledge production on COVID-19 and its use in Brazilian health policies". Presented at 4S Meeting 2023 - Sea, Sky, and Land: engaging in solidarity in endangered ecologies. Authors: Rafael Brito Dias, Marina Fragnan Cruz, Milena Eugênio da Silva, Marina Fontolan, and Milena Pavan Serafim. Hybrid Conference.

"Megafone do ódio: o uso do áudio como instrumento disseminador de desinformação". Presented at 10ª Edição do Encontro de Divulgação de Ciência e Cultura (EDICC) - Ciência e Cultura: Esperanças Renovadas?. Authors: Giselle Soares, Marina Fontolan, and Dayane Fumiyo Tokojima Machado. Online conference.

"Todos Pelas Vacinas: uma intervenção social contra a hesitação vacinal e o movimento antivacina". Presented at ExpoEPI. Authors: Flávia Marques Ferrari (presenter), Mellanie Fontes-Dutra, Ana de Medeiros Arnt, Rafael Badain, Larissa Brussa Reis, Erica Mariosa Moreira Carneiro, Marina Fontolan, Ana Beatriz Ramos de Oliveira, Wasim Aluísio Prates Syed, Luiz Carlos Robles, Leonardo Rovatti de Oliveira, Rafael Lopes Paixão da Silva, Marcelo A. S. Bragatte,

Apoena Canuto Cosenza, Érico Vinicius de Souza Carmo, and Rafael Biagioni de Fazio. São Paulo.

"Todos Pelas Vacinas: Divulgação Científica para além da academia". Presented at WECUDI - Primer Congreso Internacional Wikimedia, Educación y Culturas Digitales. Authors: Flávia Marques Ferrari, Ana de Medeiros Arnt, Erica Mariosa Moreira Carneiro, Carolina Frandsen Pereira Costa, Marina Fontolan, Mellanie Fontes-Dutra. Universidad Nacional de la Plata, Buenos Aires.

"Brazil, Democracy, and Deepfakes: overseeing the 2022 elections". Presented at XX ISA World Congress - Resurgent Authoritarianism: The Sociology of New Entanglements of Religions, Politics, and Economies. Co-authored with Nicole De March, Giselle Soares Menezes Silva e Maycon Poli Barbosa. Hybrid conference.

"Hacking, fun, and videogames: representing hacking on games". Presented at Science Fiction and Fantasy Gaming Conference.

2022 "An introduction on collaborative dynamics and knowledge co-production in Serious Games". Presented at joint 4S/ESOCITE Meeting 2022 - Reunion, recuperation, reconfiguration: Knowledges and technosciences for living together. Co-authored with Luciano Guillermo Levin.

"Localization Practices, Video Games, and Authenticities". Presented at the Chinese Digital Games Research Association Conference. Co-authored with Janaina Pamplona da Costa and James Wilson Malazita.

2021 "Jogos digitais e trabalho digital: construindo novos mundos sem custos". Presented at VIII REACT (Reunião de Antropologia da Ciência e da Tecnologia). Co-authored with Daniela Albini Pinheiro and Manuela Rocha.

"Dinâmicas Colaborativas e co-produção do conhecimento nos Serious Games: uma revisão de literatura". IX Simpósio Nacional de Ciência, Tecnologia e Sociedade (ESOCITE.BR): Qual interdisciplinaridade queremos?.

"Histories of Game Localization Practices". Presented at 4S Annual Meeting 2021 - Good Relations: Practices and Methods in Unequal and Uncertain Worlds. Co-authored with Janaina Pamplona da Costa, James Wilson Malazita, and Léa Maria Leme Velho.

"Repairing Media Technologies: Toward a Hybrid Methodology". Presented at 4S Annual Meeting 2021 - Good Relations: Practices and Methods in Unequal and Uncertain Worlds. Presented and co-

authored with Alexander John Daniel Mirowski and Logan Donner Brown.

"Building Communities in Games: Romhacking, Modding, and Videogame Localization". Presented at the STGlobal 2021 Virtual Conference.

"Digital Games and Digital Labor: building new worlds, no costs involved". Presented at the 2021 Annual Meeting of the American Association of Geographers. Presented by Manuela Rocha. Co-authors: Marina Fontolan, Daniela Albini Pinheiro.

"COVID-19, (Hydroxy)chloroquine, Expertise and the Political Uses of Disinformation in Brazil". Presented at the Trust in Expertise in a Changing Media Landscape. Co-authored with Dayane Machado, Leda Gitahy, and Leandro R. Tessler.

2019 "Clusters na Indústria de Videogames e as Cidades um estudo de caso sobre o Brasil". Presented at the III Simpósio de Geografia do Conhecimento e da Inovação. Co-authored with Janaina Pamplona da Costa and James Wilson Malazita. Unicamp.

"STS Theoretical Approaches and Video Game Localization: Innovating ideas". Presented at the Society for Social Studies of Science (4S): Innovations, Interruptions, Regenerations. Co-authored with Janaina Pamplona da Costa and James Wilson Malazita.

2017 "Dublagem Localizada e Indústria Brasileira de Videogames". Presented at the 4º Encontro de Grupos de Pesquisa em Ciência, Tecnologia e Sociedade da Unicamp. Co-authored with Janaina Pamplona da Costa and Léa Maria Leme Velho. Unicamp.

"Videogames sob uma perspectiva de Sociologia da Ciência e da Tecnologia". Presented at the VII Simpósio Nacional de Ciência, Tecnologia e Sociedade (VII ESOCITE.BR/TECSOC). Co-authored with Janaina Pamplona da Costa and Léa Maria Leme Velho. Universidade de Brasília.

2016 "Jogos Antigos e Atuais: Ritos e Poder nos Videogames sobre a Antiguidade". Presented at the XIII Jornada de História Antiga: Jogos, Rituais e Poder no Mediterrâneo Antigo. Universidade Estadual do Rio de Janeiro (UERJ).

2015 "Pensando o Mediterrâneo Antigo nos Videogames: Discursos, Representações e Narrativas". Presented at the XII Jornada de História Antiga. UERJ.

- "Cidades Antigas nos Videogames: uma leitura". Presented at the XXV Ciclo de Debates em História Antiga - Cidades. Universidade Federal do Rio de Janeiro (UFRJ).
- 2014 "História Antiga e Videogames: Identidades e Apropriações". Presented at the VIII Encontro Nacional do GTHA "Identidade no Mundo Antigo: pesquisa, diálogos e apropriações". Universidade Federal do Rio Grande do Norte (UFRN).
- "História Antiga e seus Pesquisadores nos Videogames: Uma Leitura". Presented at the XI Jornada de História Antiga "História, Imagem e Cinema". UERJ.
- 2013 "Arqueologia Subaquática e Poder: questões sobre a ciência arqueológica". Presented at the I Semana de Arqueologia "Arqueologia e Poder". Unicamp.
- "Arqueologia Subaquática e Divulgação Científica". Presented at the XVII Congresso da SAB 'Arqueologia Sem Fronteiras'. Universidade Federal de Sergipe (UFSE).
- "Diálogos Patrimoniais, um novo projeto do LAP". Poster presented at the XVII Congresso da SAB 'Arqueologia Sem Fronteiras'. UFSE.
- 2012 "Arqueologia Subaquática e Caça ao Tesouro: Um Estudo de Caso". Presented at the IV Encontro de Pesquisa em Graduação em História. Unicamp.
- "Imagens da Arqueologia Subaquática: Discursos sobre a Caça ao Tesouro". Presented at the VI Reunión de Teoría Arqueológica de América del Sur. Pontificia Universidade Católica de Goiás (PUC-GO).
- 2011 "Diálogos: Cultura Material, Fontes Escritas e as Representações de Embarcações em Vasos Áticos dos séculos VI e V a.C.". Presented at the XI Colóquio do CPA/ II Semana de Estudos Clássicos do CEC. Unicamp.
- "Underwater Archaeology and Treasure Hunting: A Case Study". Presented at the XIV Congresso SAB / XVI Congress UISPP. Universidade Federal de Santa Catarina (UFSC).
- "Arqueologia Subaquática: Um Estudo de Caso Sobre George Fletcher Bass". Poster presented at the XIX Congresso Interno de Iniciação Científica da Unicamp. Unicamp.

- 2010 "História e Ciência: A Trajetória da Arqueologia Subaquática". Presented at the Arqueologia, Cultura Material e Patrimônio. Universidade Federal de Alfenas (Unifal).
- "Arqueologia Subaquática: Um Estudo de Caso sobre George Fletcher Bass". Presented at the III Encontro de Graduação em História. Unicamp.
- "Arqueologia Subaquática: Um Estudo de Caso sobre George Fletcher Bass". Poster presented at the XVIII Congresso Interno de Iniciação Científica da Unicamp. Unicamp.
- 2009 "Underwater Archaeology As A Theoretical Endeavour: A Case Study Of George Fletcher Bass". Poster presented at The Thirty First Annual Conference Of The Theoretical Archaeological Group. Durham University.
- "O Lago Nemi e a Identidade Fascista". Presented at the: X Colóquio do CPA - Margens do Passado: Estudos Clássicos e a Construção da Diferença. Unicamp.
- "Arqueologia Subaquática: Um Estudo De Caso Sobre George Fletcher Bass". Poster presented at XVII Congresso Interno de Iniciação Científica da Unicamp. Unicamp.

Panels Organized in Conferences

- "Panel on Game Development Opportunities". RTF Gaming Symposium, 2024.
- "Playful Records: Video Game Histories". SCMS 2024. Boston, 2024.
- "Social aspects of the Covid-19 crisis: Inequalities, Resiliences, and Knowledge Production". 4S Meeting 2023 - Sea, Sky, and Land: engaging in solidarity in endangered ecologies. Panel co-organized with Carla Ladeira Pimentel Aguas, Soner Barthoma, Leda Maria Caira Gitahy, and Mihai Varga. Hybrid Conference, 2023.
- "Repair and Maintenance of Media Technologies: A Hybrid Approach". Joint 4S/ESOCITE Meeting 2022 - Reunion, recuperation, reconfiguration: Knowledges and technosciences for living together. Panel co-organized with Alexander John Daniel Mirowski and Logan Donner Brown. 2022.
- "Knowledge production and Cultural Media: Reconfiguring STS". Joint 4S/ESOCITE Meeting 2022 - Reunion, recuperation, reconfiguration: Knowledges and technosciences for living together. Panel co-organized with Luciano Guillermo Levin. 2022.
- "Ciência, Tecnologia e Autoritarismos". IX Simpósio Nacional de Ciência, Tecnologia e Sociedade (ESOCITE.BR): Qual interdisciplinaridade queremos?. Panel co-organized with Alcides Eduardo dos Reis Perón. 2021.

"Practices and Methods of Repair and Maintenance of Cultural Media". 4S Annual Meeting 2021 - Good Relations: Practices and Methods in Unequal and Uncertain Worlds. Panel co-organized with Alexander John Daniel Mirowski and Logan Donner Brown. 2021.

"Ciência, Tecnologia e Autoritarismos". IX Simpósio Nacional de Ciência, Tecnologia e Sociedade (ESOCITE.BR): Qual interdisciplinaridade queremos?. Panel organized with Alcides Eduardo dos Reis Perón. 2021.

"Practices and Methods of Repair and Maintenance of Cultural Media". 4S Annual Meeting 2021 - Good Relations: Practices and Methods in Unequal and Uncertain Worlds. Panel organized with Alexander John Daniel Mirowski and Logan Donner Brown. 2021.

Conference Organization

Gendered Violence in/at/around Video Games - Virtual Symposium, April 1st 2024, co-organized with Geneveive Roxanne Newman.

RTF Animation Celebration - University of Texas at Austin, February 15th to 16th 2024, co-organized with Ben Bays, Deepak Chetty, Lalitha Gopalan, Jordan Levin, Cindy McCreery, Lance Myers, Alisa Perren, and Rohitash Rao (Ro).

Moody ESports Symposium & Video Game Tournament of Champions - University of Texas at Austin, November 2nd to 3rd 2023, co-organized with Ben Bays.

IV Simpósio de Geografia do Conhecimento e da Inovação - Online Symposium, November 10th to 12th 2021.

III Simpósio de Geografia do Conhecimento e da Inovação - Universidade Estadual de Campinas, November 6th to 8th 2019.

I Seminário Internacional do LIPAC: Patrimônios, Construções Participativas e Multivocais - Universidade Estadual de Campinas, 2015.

Short-term course entitled Values-Based Heritage Approach For Sustainable Development. Course lectured by Neil Silberman and Angela Labrador (University of Massachusetts – Amherst) - Universidade Estadual de Campinas, September 29th to October 10th, 2014 (I organized and translated it to non-English speakers).

I Semana de Arqueologia - "Arqueologia e Poder" - Universidade Estadual de Campinas, 2013.

XII Colóquio do CPA e III Semana de Estudos Clássicos do IEL - Universidade Estadual de Campinas, 2013.

XI Colóquio do CPA/II Semana de Estudos Clássicos do CEC - Universidade Estadual de Campinas, 2011.

Grants/Fellowships History

11/2022	Fellowship – Berlin Center for Global Engagement
08/2022-07/2023	Postdoc Research Grant - Fundação de Amparo à Pesquisa do Estado de São Paulo (Fapesp)
01-04/2022	Rooney Scholar Award, with International Visiting Scholar Fellowship – Robert Morris University
2021-2023	Postdoc Grant (cancelled due to Covid-19 pandemic) - Consejo Nacional de Investigaciones Científicas y Técnicas (Conicet)
09/2019 – 03/2020	PhD Grant - Bolsa de Doutorado da Coordenação de Aperfeiçoamento de Pessoal de Nível Superior (Capes)
01/2018	Fellowship – The Strong Museum of Play, Rochester NY
09/2018 – 08/2019	Research Grant – Bolsa de Doutorado Sanduíche no Exterior, Capes
2016	Fellowship – “Conhecimento Social e Prontidão para o Zika”. Research Project done in partnership between University of Campinas (Unicamp) and Louisiana State University, financed by The National Science Foundation (NSF)
03/2016 – 02/2018	PhD Grant - Bolsa de Doutorado, Capes
03/2015 - 02/2016	Technical Training Grant - Bolsa de Treinamento Técnico 3, Fapesp
09/2013 - 12/2013	Research Grant - Bolsa de Estágio de Pesquisa no Exterior, Fapesp
10/2012 - 02/2015	M.A. Grant - Bolsa de Mestrado, Fapesp
10/2009 - 12/2010	Undergrad Research Grant - Bolsa de Iniciação Científica, Fapesp
03/2008 - 09/2009	Undergrad Research Grant - Bolsa de Iniciação Científica, Conselho Nacional de Desenvolvimento Científico e Tecnológico (CNPq)
07/2007 - 02/2008	Technical Training Grant - Bolsa de Treinamento Técnico em Projeto Temático, Fapesp

Awards and Honorable Mentions

- 2025 Recognized as Prominent Alumni, Department of Science and Technology Policy, Unicamp
- 2023 *Todos Pelas Vacinas: uma intervenção social contra a hesitação vacinal e o movimento antivacina* at 17º ExpoEPI, authors: Flávia Marques Ferrari (presenter); Mellanie Fontes-Dutra; Ana de Medeiros Arnt; Rafael Badain; Larissa Brussa Reis; Erica Mariosa Moreira Carneiro; Marina Fontolan; Ana Beatriz Ramos de Oliveira; Wasim Aluísio Prates Syed; Luiz Carlos Robles; Leonardo Rovatti de Oliveira; Rafael Lopes Paixão da Silva; Marcelo A. S. Bragatte; Apoena Canuto Cosenza; Érico Vinicius de Souza Carmo e Rafael Biagioni de Fazio - all participants of Mario Schenberg Institute. Honorable Mention.
- 2022 Rooney Scholar Award – Robert Morris University

Service

University

- 2019- Book Reviews Editor - Tapuya: Latin American Science, Technology and Society
- 2018- Public Policy, Geography of Innovation, and Governance Research Lab (Laboratório de Pesquisas em Políticas Públicas, Geografia da Inovação e Governança – Lab GOING), at the Faculdade de Ciências Aplicadas (FCA), Unicamp
- 2023-2025 Research Member of the Center for Entertainment & Media Industries (CEMI)
- 2020-2023 Research Member Technology and Social Transformations Lab (Laboratório de Tecnologias e Transformações Sociais - LABTTS), at the Department of Science and Technology Policy (DPCT), Unicamp
- 2020-2022 Social Media Manager and Producer for Grupo InfoVid (dedicated to science disclosure and counter disinformation on Covid-19)
- 2014-2015 Associate Researcher Heritage, Environment and Communities Interdisciplinary Lab (Laboratório Interdisciplinar do Patrimônio, Ambiente e Comunidades - LIPAC) at the Núcleo de Estudos e Pesquisas Ambientais (Nepam), Unicamp
- 2011-2014 Producer of the show 'Dialog Without Borders' (Diálogo Sem Fronteira), at the RTV Unicamp

2009-2014 Associate Researcher at the Public Archaeology Lab Paulo Duarte (Laboratório de Arqueologia Pública Paulo Duarte – LAP), at the Núcleo de Estudos e Pesquisas Ambientais (Nepam), Unicamp

Journal Editorial Boards and Organization Leadership Positions

Book Review Editor, Tapuya: Latin American Science, Technology and Society (2019—)

Ad Hoc project evaluator, Fundação de Amparo à Pesquisa do Estado de São Paulo (2023—)

Co-Chair, Society for Cinema and Media Studies (SCMS), Precarious Labor Organization (2023-2025)

Partnership coordinator, Mario Schenberg Institute (2024—)

Peer Reviewer

Provided endorsements for:

- Revista Todavia: 1 paper (2025)
- Cogent Arts & Humanities: 1 paper (2025)
- Open Philosophy: 1 paper (2025)
- Revista de Arqueologia Pública: 1 paper (2021)
- Revista Multidisciplinar de Estudos Nerds/Geek: 1 paper (2023)
- Translation and Interpreting Studies: 1 paper (2023)

Provided endorsements for these events:

2025	Society for Cinema and Media Studies
2024	Encontro Brasileiro de Divulgadores de Ciência
2023	Encontro Brasileiro de Divulgadores de Ciência

Committees

- M.A. Defense: Jéssica Cristina de Souza, 2024
- M.A. Qualification Exam (invitation to be substitute): Jéssica Cristina de Souza, 2023
- M.A. Qualification Exam (invitation to be substitute): Pedro Neres, 2023
- Ph.D. Defense: Manuela de Carvalho Rodrigues, 2022
- Ph.D. Qualification Exam: Manuela de Carvalho Rodrigues, 2021

Languages

Portuguese: Native; English: Fluent; Spanish: Advanced; French: Intermediate

Other Skills

In-person and online classes; paper and special issue editing; Unity game engine; project writing and application; project management; Office package; Adobe Illustrator and Photoshop; NVivo; Vantage Point; Moodle and Google Classroom; Canvas;